

Coaches – U11 to U14

Fall Teams and League:

Welcome to the Fall MVSL:

Welcome to the Fall 2012 MVSL

New this season is the use of the OYSA Affinity system to expand the features available to teams through the scheduling system.

Returning is the Seeding Jamboree to establish the correct divisions for teams during league.

Plan on your Jamboree Games, Eight regular season games and then a single elimination playoff for 1st and 2nd place medals at the end of the season.

Information links will be available on the MVSL home page and as well as links to the Schedules and Results. www.midvalleysoccerleague.com

Questions about the league should be directed to: jim@midvalleysoccerleague.com

Rosters and Cards:

OYSA Rosters and Cards are used for the MVSL. Player Cards are to be presented at all games during the season and playoffs (see instructions below for Jamboree). Your Club registrar should provide you with player cards through your team registration in Affinity. Desia Bramel, OYSA Registrar can help guide your Club Registrar if they have questions, desiab@oregonyouthsoccer.org

Match Roster is available to Coaches and Team Managers by logging in to the Affinity system at mvsl.affinitysoccer.com using your OYSA Username and Password. Your weekend's Match Report/Roster will be available to be printed each Wednesday.

Jamboree:

We are playing a Division Seeding Jamboree (Gold/Silver) – it will be held August 25th.

Your Rosters and Cards will be checked by Tournament staff and three copies will be stamped and returned to the Coach to give to the Referee prior to your game.

Check-in one hour prior to your first game at Whiteaker MS, Tournament Headquarters.

You will need:

- Four copies of your Roster
- Player Cards – (we understand these will be recently printed and received by coaches, cards will be accepted without photo or laminate for the tournament as tournament staff will be checking them prior to any games.

Jamboree Schedule is released and can be viewed at www.midvalleysoccerleague.com.

Games are divided into three brackets in the system for each age group. Bracket One is your first game, two your second, etc. The brackets were setup by the software system to allow for the automatic advancement to your next game once scores are posted.

- You will have three games (15 minute half) during the day.
- Your first round start time, field and opponent are set.
- Your start times in following rounds are set.
- Your field and opponent in future rounds will be determined by the round before it.
- Your games will be 15 minute halves, 5 minute half times and a 45 minute break between games.
- Fields will be Whiteaker MS and River RD N in Keizer/NE Salem

You will play a random opponent in your first game and then as you progress through the rounds you will find in the Second and Third brackets the next game you will play labeled as “Winner (or loser) Game #XXXX vs Winner (or loser) Game #XXXY”. This format is designed to match teams with similar records through the Jamboree.

We will update scores online after each game and post at the tournament headquarters at Whiteaker MS. You will be able to tell from the bracket chart what your next game is by whether you won or lost just not who your opponent will be until the results are posted.

Seeding

Following the conclusion of the Jamboree we will have a short seeding meeting.

Thirty minutes after your last game Coaches are to meet at the tournament headquarters at Whiteaker MS and the League Director will meet with you to confirm seeding for the Fall League. Coaches will have an opportunity to give input into the seeding of the teams from their age group into divisions. Final decisions if there is not a consensus will be by the League Director.

Fall Season

Schedules

Schedules will be posted online by Tuesday 9/11th by 11:00 pm.

Make sure you have let the league know of any scheduling conflicts by 8/25.

Home Field

Please make sure your Club has provided the League with Home Field availability for scheduling games once the Jamboree has concluded.

Affinity Features: Schedules – Match Rosters – Scores - Reschedules:

There will be NEW features in the scheduling system we are now using through OYSA. This system will include:

- Printing your Match Roster for the upcoming game each week with both teams displayed, will be available each Wednesday.
- Entering scores by Home and Away teams
- Easy access to features using the same username and password you used when doing your background check as a Coach
- Reschedule requests online – minimum 14 days prior to game

Rules of Competition

Look for the Rules of Competition as a link from the MVSL Home Page.

Training Available to all Coaches at with No Fee

OYSA Youth Coaching Training being held in Keizer – click on the link to register

U9-U12 Module: August 23rd

<http://oysa.affinitysoccer.com/eventmanager/public/event.asp?calid=5611585>

U6-U8 Module: August 28th

<http://oysa.affinitysoccer.com/eventmanager/public/event.asp?calid=5611644>

Thank you for participating in the League - Enjoy your season – and let us know what we can do to be of assistance to you – Mid Valley Soccer League